



K-3 Curriculum
Getting Started Guide

Welcome

Apple Learning Series: K-3 Curriculum provides you with materials that help you easily integrate technology into your classroom. This Getting Started Guide describes the contents of K-3 Curriculum, what you need to do before you use the software, and how to install and begin using the software.

K-3 Curriculum includes the following items:

- The K-3 Curriculum CD software case
- Resources on the K-3 Curriculum Web site
- Quick Start card

K-3 Curriculum CD software case

The CD software case contains all of the software for K-3 Curriculum. Most products include electronic documentation on the CD, such as user's manuals or teacher's guides.

Note: If you purchased this kit with a new iMac computer, you have received additional software CDs, such as AppleWorks. The specific CDs included may vary depending on the model of iMac. The curriculum materials include the use of some of these CDs. If you do not have a product used in the student projects, you can substitute another CD of the same type. For example, you can use a different encyclopedia CD for World Book Encyclopedia or another Web page editor for Adobe PageMill, such as Netscape Composer which is included on the iMac.

Web site contents

The K-3 Curriculum Web site includes the following components:

Curriculum

The Web site includes student projects designed for use with students in the primary grades. Each project provides ideas for integrating the K-3 Curriculum software in your classroom. You can view the student projects online or print them from the Web site.

Read the Curriculum Overview on the Web site for detailed information about the contents and structure of the student projects and the other curriculum resources.

Step-by-step instructions

Step-by-step instructions for tasks that involve using the K-3 Curriculum software and Apple technology are included on the Web site. These detailed instructions are designed to help you work independently to complete software-related activities. You can download and print the files. You need the Acrobat Reader program installed on your computer to view and print the Step-by-Step Cards. (See “Installing Acrobat Reader,” later in this document.) After you print them, you can laminate them for durability and keep them near the computer.

Resources

Electronic templates are provided to help you and your students complete some of the activities in the projects. You can use these files as is or customize them for your classroom needs. These templates can be downloaded from the Web site. The Resources area of the Web site also includes relevant QuickTime movies and documents that can help you use the templates and projects.

Curriculum standards

The K-3 Curriculum Web site includes correlations information that shows how the software and student projects align to curriculum and technology standards. You can search for correlation information by grade level, subject area, topic, and by select states.

Apple Learning Professional Development online course

K-3 Curriculum includes an online course that is designed to help you learn how to use the kit software to enhance the curriculum in your classroom. You access this course from the K-3 Curriculum Web site by clicking the Professional Development button.

The course introduces each of the software titles, presents a brief demonstration of an aspect of the software, and describes how the software can be applied in your classroom. As you work through the online course, you will find opportunities for collaboration with other educators taking the course, and with a course mentor.

Community

This area of the Web site includes forums where you can discuss the K-3 Curriculum kit and its online course, student projects using the kit software that have been submitted by other teachers, and teachers’ reviews of the software. You can also access the extensive resources of Apple Learning Interchange (ALI), the Apple online community for educators. ALI offers forums, chat rooms, lesson plans submitted by teachers, special events, and other resources.

First Steps

Several preliminary steps should be taken before you begin using the software in K-3 Curriculum. These steps are described in “Before You Use the Software,” below. You should also become familiar with Adobe™ Acrobat™ Reader, the program you will use to read most of the electronic documentation in this kit and to read the files you download from the K-3 Curriculum Web site. See “Using Acrobat Reader,” later in this section, for detailed instructions about using this program.

Before you use the software

Before you begin to use the software in this kit, you need to select a printer, make sure you have the latest version of QuickTime installed, and make sure that Acrobat Reader is installed.

Note: If you are using the student projects with an iBook or Power Mac G4 computer, you will need a compatible external microphone (available separately) to complete the activities that involve recording sound.

Select a printer

Some programs in the kit require you to have a printer selected, even if your computer is not connected to a printer. If you have not already selected a printer, follow these steps to do so:

- 1 Open the Apple (🍏) menu and choose Chooser.
- 2 In the upper-left section of the Chooser window, click to select the printer driver that corresponds to the kind of printer you want to use.

Note: If your computer is not connected to a printer, select the LaserWriter 8 icon, then click the close box to close the Chooser. You don't have to do steps 3 and 4.

- 3 In the upper-right section of the window, do one of the following:
 - If you are connected to a network, click to select the name of the printer you want to print to.
 - If you are not connected to a network, click to select the printer port or modem port, whichever port your printer is connected to.

- 4 Click the close box to close the Chooser window.

For more information on setting printer options, see the manual that came with your printer.

Installing QuickTime

To use some of the software in the kit, you need QuickTime 4.0 or later installed on your computer. To check the version of QuickTime that is installed on your computer, choose Control Panels from the Apple menu, then choose Extensions Manager from the submenu. Scroll to QuickTime in the list below “Extensions.” The version number is displayed. To install QuickTime, go to the Apple Web site at www.apple.com/quicktime/ and follow the onscreen instructions.

Installing Acrobat Reader

Most of the electronic documentation included on the software CDs and many of the files you download from the K-3 Curriculum Web site pages are in Adobe Acrobat format, also called “PDF” format. To view and print these files, you need the Adobe Acrobat Reader program. In some versions of the system software, Acrobat Reader is preinstalled on your computer in the Applications folder.





If you purchased K-3 Curriculum without a computer, you need to check to see if the latest version of Acrobat Reader is installed on your computer. You can find out the version number of the Acrobat Reader program installed on your computer by selecting the Acrobat Reader program icon, then choosing Get Info from the File menu. The version number is displayed. You can find out the latest version number currently available by going to the Adobe Systems, Inc. Web site at www.adobe.com. If the latest version is not already installed, you can download the Installer program for free from the Adobe Web site.

Using Acrobat Reader

With Acrobat Reader, you can easily move around the documentation, search for specific words or phrases, change the size of a page, and print any pages you want to have as hard copy.


Moving through a document

You can move through a document in a number of different ways:

- To go to the next page, click the Next Page button () on the toolbar.
- To return to the previous page, click the Previous Page button () on the toolbar.
- To return to the first page, click the First Page button () on the toolbar.
- To go to a specific page, click the page number box in the status bar at the bottom of the main window, type the page number, and click OK.
- To search for a specific word, phrase, or activity, click the binoculars button () on the toolbar, type the information you are searching for, and click Find.

For more information about moving around in Acrobat Reader documents, see “Navigating pages,” in the “Viewing PDF documents” section of the Acrobat Reader electronic help system.

Changing the size of a page

To magnify or reduce the size of a page, click the box with the magnifying glass () in the status bar at the bottom of the page, then select a magnification level. Refer to “Viewing documents” in the “Viewing PDF documents” section of the Acrobat Reader electronic help system for detailed information on other page display tools and options.

Printing pages

You can print any pages of a PDF document while in the Acrobat Reader program.

To print specific pages using most printers, follow these steps:

- 1** Choose Print from the File menu.
- 2** Enter the page numbers as they appear at the bottom of the Acrobat Reader window.
These numbers may differ from the numbers that actually appear on the document itself.
- 3** Click Print.

Using the Acrobat Reader electronic help system

For more information about using Acrobat Reader, see the program’s electronic help system. To use the help system, choose Reader Online Guide from the Help menu, then select the topic you want. Click “How to use this online guide” from the list at the left of the main page to learn more about using the help system.

Software Descriptions and Installation Instructions

The CD software case contains all of the software titles included with K-3 Curriculum.

The following sections provide a brief description of each software product, information on installing and opening the program, and ways to learn more about it. Use these instructions, rather than the instructions that may be in the product's electronic manual or Read Me file. For most of the software products, you'll find a technical support phone number. (The phone numbers listed in this section were current at the time the guide was written. However, this information is subject to change.)

Note: Do not install any version of QuickTime or Acrobat Reader that might be included on a product's CD. The product CDs sometimes include older versions of QuickTime or Acrobat Reader. If you install an older version of QuickTime, you may have problems using the software; an older version of Acrobat Reader might prevent you from opening electronic documentation or files you download from the K-3 Curriculum Web site.

If you install an older version of QuickTime or Acrobat Reader by mistake, you can easily reinstall the current version. To install the latest version of QuickTime, go to the Apple Web site at www.apple.com/quicktime/ and follow the onscreen instructions. (After installation, you should make sure that the older version of QuickTime is no longer on your hard disk.) To install the latest version of Acrobat Reader, go to the Adobe Systems, Inc. Web site at www.adobe.com and follow those instructions.

Creating Patterns from Shapes from Sunburst Technology

Creating Patterns from Shapes is part of the Tenth Planet Explores Math: Geometry series. Students explore radiating and tiling patterns in this innovative program, which integrates the use of manipulatives, real-world objects, cross-curricular activities, and multimedia. You can use the program's Teacher Resource Tool to set up individual journals where students can save their work, and to customize other aspects of the program including the language, which can be set to English or Spanish.

Installing Creating Patterns from Shapes

- 1** Insert the Creating Patterns from Shapes CD into the computer's CD-ROM drive.
- 2** Double-click the Creating Patterns CD icon, if necessary.
- 3** Double-click the Install Creating Patterns icon.
- 4** Click Continue in the opening screen.
- 5** Click Continue in the information screen.
- 6** Click Install.
- 7** Click Install in the next dialog box.
- 8** Click Yes when you see a message about restarting your computer after installation.
- 9** When you see a message stating that installation was successful, click Restart.

You'll still need the CD to use Creating Patterns from Shapes because not all of the files have been installed on your computer.

Using Creating Patterns from Shapes

- 1** Make sure the CD is still in the computer's CD-ROM drive.
- 2** Click the Creating Patterns alias icon on your desktop to open the program. If you don't want this icon on your desktop, you can move it to your hard disk window, or you can delete it and open the program by double-clicking the Creating Patterns icon in the Geometry folder in the Tenth Planet Math folder on your hard disk.

Learning more about Creating Patterns from Shapes

A teaching guide and a technical guide are included on the Creating Patterns from Shapes CD.

Creating Patterns from Shapes also has an electronic help system. To hear information about the current screen or activity, click Tangent, the geometric character on the left side of the screen.

The service and support telephone number for Creating Patterns from Shapes is 800-546-2317.

The Graph Club Bilingual from Tom Snyder Productions

The Graph Club Bilingual uses engaging activities to introduce children to graphs. Students can experiment with the elements of a graph, create a new graph, match graphs, or play a graph guessing game. You can also copy graphs and paste them into other application programs. The program can be used in either English or Spanish.

Using The Graph Club Bilingual

You use The Graph Club Bilingual directly from the CD. To open the program, follow these steps:

- 1** Insert the The Graph Club Bilingual CD into the computer's CD-ROM drive.
- 2** Double-click The Graph Club Bilingual CD icon, if necessary.
- 3** Double-click The Graph Club Bilingual icon to open the program.
- 4** Click Play Introduction to see an introduction to The Graph Club Bilingual. In the future, click Skip Introduction to move directly to the program.
- 5** Click an activity from the main menu: Explore, Create, Match, or Guess. Then click OK.

To change the language used by the program, choose English or Español from the Special menu.

Learning more about The Graph Club Bilingual

A teacher's guide that includes a tutorial and classroom activities is included on the CD.

The Graph Club Bilingual also has an electronic help system. To use the help system, move the pointer to the **?** icon in an activity window, then press and hold down the mouse button to see information about that activity.

The service and support number for The Graph Club Bilingual is 800-342-0236.

Kid Works Deluxe from Knowledge Adventure

Kid Works Deluxe is a children's word-processing and paint program that encourages reading, writing, and creativity. Students can create their own multimedia stories, letters, plays, and other compositions that include text, ready-made backgrounds and stickers, original illustrations, and sound effects. They can use their own ideas or use one of the program's "story starters" to get started. They can hear their stories read back to them, send them over the Internet, or play them on other computers that don't have the program installed.

Note: Depending on when you purchased this kit, you have either received Kid Works Deluxe or Writing Blaster, which are similar products from the same software company.

Installing Kid Works Deluxe

- 1 Insert the Kid Works Deluxe CD into the computer's CD-ROM drive.
- 2 Double-click the Kid Works Deluxe 1.1 CD icon, if necessary.
- 3 Double-click the Kid Words Deluxe Setup icon.
- 4 Click Continue in the title screen.
- 5 Click Yes when you see a message about restarting your computer after installation.
- 6 Click Install in the next dialog box.
- 7 Click Restart when you see a message stating that installation was successful.

You'll still need the CD to use Kid Works Deluxe because not all of the files from the CD have been installed on your computer.

Note: Do not install the version of QuickTime that is included on the Kid Works Deluxe CD. A later version of QuickTime is already installed on your computer.

Using Kid Works Deluxe

- 1 Make sure the CD is still in the CD-ROM drive.
- 2 Double-click the Kid Works Deluxe PPC icon on the CD to open the application.
- 3 Sign in as an individual or a group and click Yes.

Learning more about Kid Works Deluxe

Kid Works Deluxe includes a teacher's guide with lesson plans and a user's manual that offers project ideas and instructions. The files for these documents are located in the Documentation folder on the CD. Double-click the Kid Works Deluxe manual.pdf icon to open the teacher's guide and double-click the Kid Works DL On-Line Manual.pdf icon to open the user's manual.

The Read Me file on the CD also contains information about some program features and troubleshooting.

Kid Works Deluxe also includes an electronic help system. To use the help system, click the phone, then click an element you want to hear about. Click Hang Up when you're done using the help system.

The service and support telephone number for Kid Works Deluxe is 800-556-6141.

Phonics Alive! from Forest Technologies

Phonics Alive! uses 20 sequential, interactive modules to present the single sounds of the alphabet. Each module incorporates sound and graphics and offers immediate feedback. The program tracks each student's progress through the modules.

Using Phonics Alive!

You use Phonics Alive! directly from the CD. To open the program, follow these steps:

- 1** Insert the Phonics Alive! CD into the computer's CD-ROM drive.
- 2** Double-click to open the PHONICS icon, if necessary.
- 3** Double-click the Phonics Alive! Vs US1.1c icon to open the program.

Learning more about Phonics Alive!

A teacher's guide that contains worksheets and game cards is included on the CD.

The service and support telephone number for Phonics Alive! is 800-544-3356.

Reader Rabbit's Reading Ages 4-6 from The Learning Company

Animated characters such as Sam the Lion and Reader Rabbit guide students through the 40 sequenced storybooks and 100 phonics and word lessons included with this CD. As children explore 20 different lands on their journey, they gain experience with word recognition, reading comprehension, and phonics.

There are two versions of this application program; the one that you have depends on when you purchased your kit. Both versions include the same onscreen activities and storybooks. However, the installation instructions vary. Look at the label on your CD and then refer to the appropriate section below. If you have the CD with the label "Reader Rabbit's Reading Ages 4-6," you use the software directly from the CD. Refer to the appropriate section to use the program.

Using Reader Rabbit Personalized Reading Ages 4-6

If you have the CD labeled "Reader Rabbit Personalized Reading Ages 4-6," you need to install the software on your hard disk before you can use the program. Follow these steps:

- 1** Insert the Reader Rabbit Personalized Reading Ages 4-6 CD into the computer's CD-ROM drive.
- 2** Double-click the Reader Rabbit's Reading 4-6 CD icon if necessary.
- 3** Double-click the Reader Rabbit's Reading 4-6 icon.
- 4** Click Yes when you see a dialog box asking if you want to install the program.
- 5** Click Continue in the next dialog box.
- 6** Click Agree in the license agreement screen.
- 7** Click Install in the next dialog box.
- 8** Click OK when you see a message stating that installation was successful.
- 9** In the registration dialog box that appears, click Register Now to complete online registration of the software or click Register Later.

You will need to have the CD in the CD-ROM drive to use the program because some of the files are not installed on your hard disk.

- 1** To open the program, open The Learning Company folder on your hard disk.
- 2** Open the RR Reading Ages 4-6 folder.
- 3** Double-click the Reader Rabbit's Reading 4-6 icon to open the program.
- 4** When asked for your name, click Sign In, type your name, and click Start.

Using Reader Rabbit's Reading Ages 4-6

If you have the CD labeled “Reader Rabbit’s Reading Ages 4-6,” you use the software directly from the CD. To open the program, follow these steps:

- 1** Insert the Reader Rabbit’s Reading Ages 4-6 CD into the computer’s CD-ROM drive.
- 2** Double-click to open the Reader Rabbits Reading 4-6 CD icon, if necessary.
- 3** Double-click the Reader Rabbit’s Reading 4-6 icon to open the program.
- 4** In the registration dialog box, you can choose to register now or later. If you select Register Now, follow the onscreen instructions to complete the registration.
- 5** When asked for your name, click Sign In, type your name, and click Start.

Learning more about Reader Rabbit's Reading Ages 4-6

A user’s manual is included on the CD. Click Mat, the mouse holding the question mark sign, to see more information about the current screen or activity. The service and support telephone number for Reader Rabbit’s Reading Ages 4-6 is 800-723-6322.

Reader Rabbit’s Reading Ages 6-9 from The Learning Company

Animated characters such as Sam the Lion and Reader Rabbit guide students through the 40 sequenced storybooks and 100 phonics and word lessons included with this CD. As children explore 20 different lands on their journey, they gain experience with word recognition, reading comprehension, and phonics.

There are two versions of this application program; the one that you have depends on when you purchased your kit. Both versions include the same onscreen activities and storybooks. However, the installation instructions vary. Look at the label on your CD and then refer to the appropriate section below. If you have the CD with the label “Reader Rabbit’s Reading Ages 6-9,” you use the software directly from the CD. Refer to the appropriate section to use the program.

Using Reader Rabbit Personalized Reading Ages 6-9

If you have the CD labeled “Reader Rabbit Personalized Reading Ages 6-9,” you need to install the software on your hard disk before you can use the program. Follow these steps:

- 1** Insert the Reader Rabbit Personalized Reading Ages 6-9 CD into the computer’s CD-ROM drive.
- 2** Double-click the Reader Rabbit’s Reading 6-9 CD icon if necessary.
- 3** Double-click the Reader Rabbit’s Reading 6-9 icon.
- 4** Click Yes when you see a dialog box asking if you want to install the program.
- 5** Click Continue in the next dialog box.
- 6** Click Agree in the license agreement screen.
- 7** Click Install in the next dialog box.
- 8** Click OK when you see a message stating that installation was successful.
- 9** In the registration dialog box that appears, click Register Now to complete online registration of the software or click Register Later.

You will need to have the CD in the CD-ROM drive to use the program because some of the files are not installed on your hard disk.

- 1** To open the program, open The Learning Company folder on your hard disk.
- 2** Open the RR Reading Ages 6-9 folder.
- 3** Double-click the Reader Rabbit’s Reading 6-9 icon to open the program.
- 4** When asked for your name, click Sign In, type your name, and click Start.

Using Reader Rabbit's Reading Ages 6-9

If you have the CD labeled “Reader Rabbit’s Reading Ages 6-9,” you use the software directly from the CD. To open the program, follow these steps:

- 1** Insert the Reader Rabbit’s Reading Ages 6-9 CD into the computer’s CD-ROM drive.
- 2** Double-click to open the Reader Rabbits Reading 6-9 CD icon, if necessary.
- 3** Double-click the Reader Rabbit’s Reading 6-9 icon to open the program.
- 4** In the registration dialog box, you can choose to register now or later. If you select Register Now, follow the onscreen instructions to complete the registration.
- 5** When asked for your name, click Sign In, type your name, and click Start.

Learning more about Reader Rabbit's Reading Ages 6-9

A user’s manual is included on the CD. Click Mat, the mouse holding the question mark sign, to see more information about the current screen or activity. The service and support telephone number for Reader Rabbit’s Reading Ages 6-9 is 800-723-6322.

SuperPrint Deluxe from Scholastic

With SuperPrint Deluxe, you and your students can easily create many different kinds of documents that combine text and graphics, such as big books, illustrated stories, banners, greeting cards, calendars, and puzzles. You select from seven different design formats. You can add art by using the drawing tools to create your own graphics, select from images in the program's clip art library, or import graphics from other sources.

Installing SuperPrint Deluxe

- 1 Insert the SuperPrint Deluxe CD into the computer's CD-ROM drive.
- 2 Double-click the SuperPrint Deluxe CD icon, if necessary.
- 3 Double-click the SuperPrint Installer icon.
- 4 Click Continue in the installation information screen.
- 5 Drag the Typical Installation icon from the left side of the next dialog box to the icon for your hard disk on the right side of the dialog box.
- 6 Select the location where you want to install the program in the next dialog box.
- 7 Click Restart when you see a message stating that installation is complete.

You'll still need the CD to use SuperPrint Deluxe because not all of the files have been installed on your computer.

Using SuperPrint Deluxe

- 1 Make sure the CD is still in the CD drive.
- 2 Open the SuperPrint Deluxe folder on your hard disk.
- 3 Double-click the SuperPrint Deluxe icon to open the program.

Learning more about SuperPrint Deluxe

SuperPrint Deluxe includes a teacher's guide. Double-click the SuperPrint Deluxe Guide.pdf icon on the CD to open this document.

SuperPrint Deluxe also includes an electronic help system. To use the help system, follow these steps:

- 1 Choose SuperPrint Deluxe Guide from the Help menu.
- 2 Click to select a topic, then click OK.
- 3 When you're done using the help system, click the help window close box.

The service and support telephone number for SuperPrint Deluxe is 800-946-0136.

Thinkin' Science from Edmark

Students explore different scientific phenomena in Thinkin' Science. For example, in Fun Physics, students learn about the physics of motion with ramps, catapults, and pendulums; in Animal Tracking, students learn to identify tracks of different animals by studying their shape, pattern, and size. Teachers can use the Grow Slides feature to monitor student progress, determine the level of difficulty, and specify topics to be covered.

Using Thinkin' Science

You use Thinkin' Science directly from the CD.

- 1** Insert the Thinkin' Science CD into the computer's CD-ROM drive.
- 2** Double-click to open the Thinkin' Science CD icon, if necessary.
- 3** Double-click the Thinkin' Science icon to open the program.

Learning more about Thinkin' Science

An electronic teacher's guide is included on the CD. Double-click the Thinkin' Science.pdf icon to open the teacher's guide.

Thinkin' Science also includes an electronic help system. Click Carrie, the science scout, to hear information about the current screen.

The service and support telephone number for Thinkin' Science is 800-528-7158.

Travel the World with Timmy Deluxe from Edmark

With this CD, students can travel to Argentina, Kenya, Japan, Russia, and France. Once they select a country, they can compare languages and cultures with number and word activities, songs, arts and crafts projects, and stories. A dictionary feature includes numbers and other words in each country's language.

Installing Travel the World with Timmy Deluxe

- 1** Insert the Travel the World with Timmy Deluxe CD into the computer's CD-ROM drive.
- 2** Double-click the Timmy Deluxe CD icon, if necessary.
- 3** Double-click the Timmy Deluxe icon. The first time you do this, the program installs files on your hard disk.
- 4** Click Continue in the opening screen.
- 5** Click Agree in the Software License window.
- 6** In the Electronic Registration dialog box, you can register electronically or you can click Quit if you do not want to register right away, then click OK in the next dialog box.

The program opens.

- 7** In the sign-in dialog box, type your name and click Go.

You'll still need the CD to use Travel the World with Timmy Deluxe because not all the files from the CD have been installed on your computer.

Using Travel the World with Timmy Deluxe

- 1** Make sure the CD is inserted in the CD-ROM drive.
- 2** Double-click the Timmy Deluxe CD icon, if necessary.
- 3** Double-click the Timmy Deluxe icon.

Learning more about Travel the World with Timmy Deluxe

A teacher's guide that contains user instructions and student activities is included on the CD. Double-click the Timmy Deluxe Guide.pdf icon to open this document.

The service and support telephone number for Travel the World with Timmy Deluxe is 800-528-7158.

Writing Blaster from Davidson & Associates

Writing Blaster is a children's word-processing and paint program that encourages reading, writing, and creativity. Students can create their own multimedia compositions that include text, ready-made graphics and stickers, original illustrations, and recorded sounds. They can create a story from scratch or use their own ideas to complete one of the program's projects. Projects include interviews, letters, invitations, stories, and poetry. They can hear their own stories read back to them, adjust the pronunciation of words, send their compositions over the Internet, or play them on other computers that don't have the program installed.

Note: Depending on when you purchased this kit, you have either received Writing Blaster or Kid Works Deluxe, which are similar products produced by related software companies.

Installing Writing Blaster

- 1** Insert the Writing Blaster CD into the computer's CD-ROM drive.
- 2** Double-click the Writing Blaster CD icon if necessary.
- 3** Double-click the Writing Blaster Setup icon.
- 4** Click Continue in the title screen.
- 5** Click Install in the next dialog box.
- 6** Click Yes when you see a message about restarting your computer after installation.
- 7** When you see a message that installation was successful, click Quit.

You'll still need the CD to use Writing Blaster because not all the files from the CD have been installed on your computer.

Using Writing Blaster

- 1** Make sure the CD is still in the CD-ROM drive.
- 2** Double-click the Writing Blaster icon on the CD to open the program.
- 3** To sign in for the first time, click New, type a student or group name, click OK, then click OK again.

Learning more about Writing Blaster

Writing Blaster includes an electronic help system. Click the green help character on the menu bar of the story screens to hear about the elements of that screen.

The Read Me document on the CD includes troubleshooting and other information.

The service and support telephone number for Writing Blaster is 800-457-8357.

 **Apple Computer, Inc.**

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