

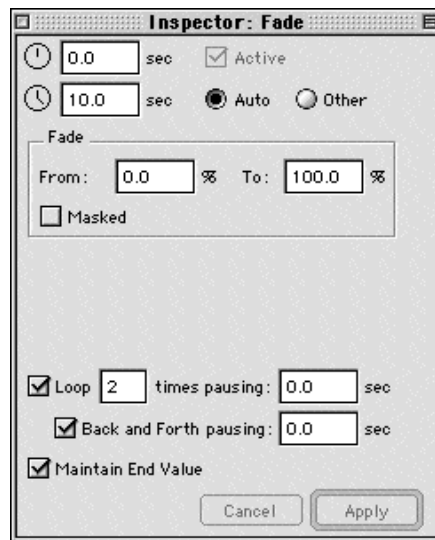
Step-by-Step Working With Interactivity With Electrifier Pro

Electrifier Pro makes it easy to create interactive QuickTime movies. This Step-by-Step Card illustrates how to create hotspots on your movies that will allow viewers to interact with them. For this activity, you will need a PICT image.

- 1 Open the Electrifier Pro application.
- 2 Choose Web Page (464X400) from the pop-up menu in the New Movie dialog box. This is the size of your page. Select Sprite Track. Click OK.
- 3 Choose Add from the Actor menu. Navigate to your PICT image; then click Open.
- 4 To place the PICT in your movie, place the pointer in the layout window where you want to place your image; then click. The image appears, and you can drag it around the layout window to the desired location.

Note: You can also add images by dragging and dropping into the Layout window.

- 5 Drag the Fade modifier over top of your actor.



- 6 In the Inspector: Fade dialog box, select Loop, and “Back and Forth pausing.” By doing this you are telling the Fade modifier to fade the actor from 0% to 100% over a period of five seconds and then back to 0% during the next five seconds. If you did not tell it to loop, it would just take the entire ten seconds to fade the actor from 0% to 100%.

Note: The PICT image is now called an actor.

- 7** Choose Loop from the Movie menu. This tells the movie to loop over and over.
- 8** Click the Preview tab and click the play button at the bottom of the Preview window. The actor should fade in and out continuously.

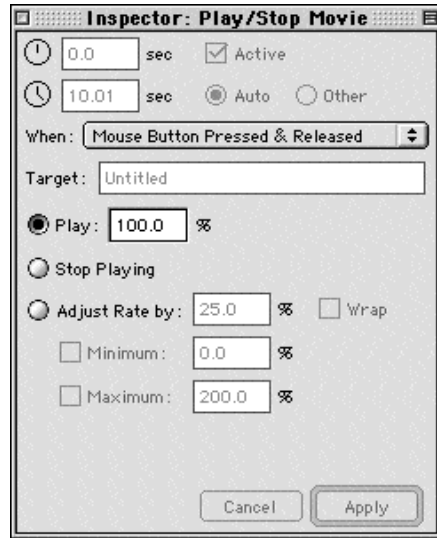
Now you'll place buttons on the movie that will allow users to start and stop the animation on their own within the movie itself.

- 9** Click the Layout tab. Select the Text tool in the toolbar, then drag to create a text box on the actor in the Layout window.



- 10** In the text box in the dialog box that appears, type the word "Play." This will be the button that viewers click to play the movie. While the Text dialog box is still open, choose a larger text size and a light text color from the Text menu. Change the font if you want. When you have the text set the way that you want, click the Options button at the bottom of the Text dialog box.
- 11** Set the background color of the text to black to match the background color of the movie. Select "Smooth text edges" if you want the text to appear cleaner. When you're done, click OK.
- 12** Repeat steps 9 through 11 to create another button that says "Stop."
- 13** Click the Actions tab in the Modifiers window. Drag the Play/Stop Movie action to the text box you created with the word "Play." Drag a Play/Stop Movie action to the word "Stop."

- 14 Switch to the Structure window. You will notice that the actor that you placed has a Fade modifier under it, while each of your text fields has a Play/Stop Movie modifier under it. Select the Play/Stop Movie modifier under the first text field. Using the Inspector palette, tell this modifier that when somebody clicks here that you want it to start playing the entire movie.



- 15 In the Structure window, select the second Play/Stop Movie modifier. Tell this one that when somebody clicks it that you want it to stop playing the movie. Remember to always click the Apply button when you have made your new settings.
- 16 Click the Preview tab. Click the play and stop buttons to see if your project works.



- 17 If it plays the way that you want it to, it's time to export the movie to a QuickTime file. Choose Export from the File menu; then choose QuickTime 4 from the submenu.

- 18** Save the file.
- 19** Go to the Finder and open the movie with QuickTime 4. Click Play.
- 20** Choose Quit from the File menu.